

# Tewantin-Noosa Cricket Club

*Player and Parent Handbook for Junior  
Club Cricket*

*Season 2023/24*

# Welcome to Tewantin-Noosa Cricket Club

The Tewantin Cricket club was formed in the early 1970's. The club has a rich history with much success. Success comes from hard work at the grass roots level facilitating safe, inclusive and welcoming community spirit that allows people to engage in the game of cricket.

Tewantin-Noosa Cricket Club shares the values of the Australian Way. Through teaching, inspiring, nurturing we want to make a difference. We want to help everyday Mums and Dads to make our players better and we are here to support you.

Tewantin-Noosa Cricket Club wants you to enjoy cricket with the players being the focus of our commitment. We want to promote a fun and safe environment where you can contribute to our community spirit and help us to continue to be a cricket club our members are proud of.

## Junior Club Cricket at TNCC

Cricket Blast is a new entry level program for kids 6-9 years old who are new to cricket.

U10s is for players 6-9 years old who have played Master Blasters cricket before.

Beyond U10s, junior players progress to games on Saturday mornings in age groups U11, U13 (A & B competitions), U15 (A & B competitions) & U17. The formats of the age groups vary and offer a progressive pathway towards senior cricket. U11's is a non-competitive age group and the U13, U15 and U17 age groups are points based competitions, culminating in finals games at the end of the season.



# Age Eligibility

A player's designated age group is determined by their age prior to the 1<sup>st</sup> September for the upcoming season.

For example if player is 11 or 12 years of age on or before the 31st of August, they will be an U13 player.

Association guidelines state that all players in the U13A age group and above must play in their correct age group unless exceptional circumstances exist. The club must make application to the association in requesting dispensation for a player to play either up or down an age level. This is determined on a case by case basis, including;

- The need for the club to ensure each team has sufficient player numbers;
- A player's ability, knowledge and experience;
- Player numbers in an age group

# Important Dates 23/24

## *All Junior Registrations Open*

*1<sup>st</sup> August 2023*

## **Cricket Blast:**

- Commences Thursday 19<sup>th</sup> October 2023.

## **U10s**

- Training commences Thursday 19<sup>th</sup> October 2023
- Games commence Friday 20<sup>th</sup> October 2023.

## **All Girls League**

- Training commences Tuesday September 5th
- Games commence Sunday October 15<sup>th</sup> (TBC)



# Important Dates 23/24

## *All Junior Registrations Open*

*1<sup>st</sup> August 2023*

### **U11 - U17 Age Groups:**

- ▶ U13 & U15 Grading sessions - Tuesday 5<sup>th</sup> and 7<sup>th</sup> Sept. 2023
- ▶ Training Commences - Tuesday 5<sup>th</sup> September 2023
- ▶ Team Allocations Completed U11 - U17 - Mid Sept, 2023
- ▶ First Round - Saturday 7th October 2023
- ▶ Last round before Christmas break - Sat 16th December 2023
- ▶ Resumes after Christmas break - Sat 13th Jan 2024 (TBC)
- ▶ Last round fixture - Saturday 17th February 2024
- ▶ Finals U13 - U17 - Late February / Early March 2024
- ▶ Junior Club Presentation Day (all age groups) - TBA March 2024



# Registrations

In order to ensure adequate planning for the junior season, it is greatly appreciated if registrations can be submitted as early as possible and all parents and players have registrations completed before the designated closing date. Player registrations impact on team allocations, the number of teams per age group, recruitment of coaches and managers, advice to the Sunshine Coast Cricket Association for draws to be completed and ground allocations.

Registrations for all junior programs and age groups open on the 1<sup>st</sup> August 2023. Registrations and payments are completed online:

[Tewantin Noosa Cricket Club](#)

Select the relevant age group and follow the steps to complete the registration process. The club will often hold face to face information sessions at the club for parents and players to provide further information and assistance, particularly for our new players, dates TBA.



# Team Allocations

Junior Cricket is unique in that team player numbers are limited in order to ensure all players get an equal opportunity to take part in games. Unlike other team sports, it is not possible in Junior Cricket to have 4 or 5 reserves sitting on the sideline waiting to take part.

For example, in our U13 teams, 9 players constitute a full team. Under the SCCA Junior Rules squads of up to 11 players are allowed and at least 7 players are required as minimum to avoid a forfeit. In this age group a squad of 10-11 players is ideal. If players are sick, injured, or away it still allows the team to play each week and a full squad can be rotated through a game within the junior rules. **Late registrations of even just a few players can significantly change the dynamic of team allocations across all age groups.**

In the U11 age group team allocations are done to try and ensure teams are balanced on ability. Other considerations include, ensuring players get the maximum playing time, player engagement, and where possible, considering requests for players wishing to play with friends. If there are multiple teams in the U13 and U15 age groups teams will be allocated based on ability into “A” & “B” teams and placed into the respective SCCA “A” or “B” competitions. These formats commenced in season 22/23 and more information will be provided to players and parents in these age groups during the team allocation process at the start of the season.

Team allocations are made and are subject to change by Tewantin-Noosa Cricket Club. These changes can occur for a variety of reasons and the understanding of parents and players is appreciated.



# Uniforms

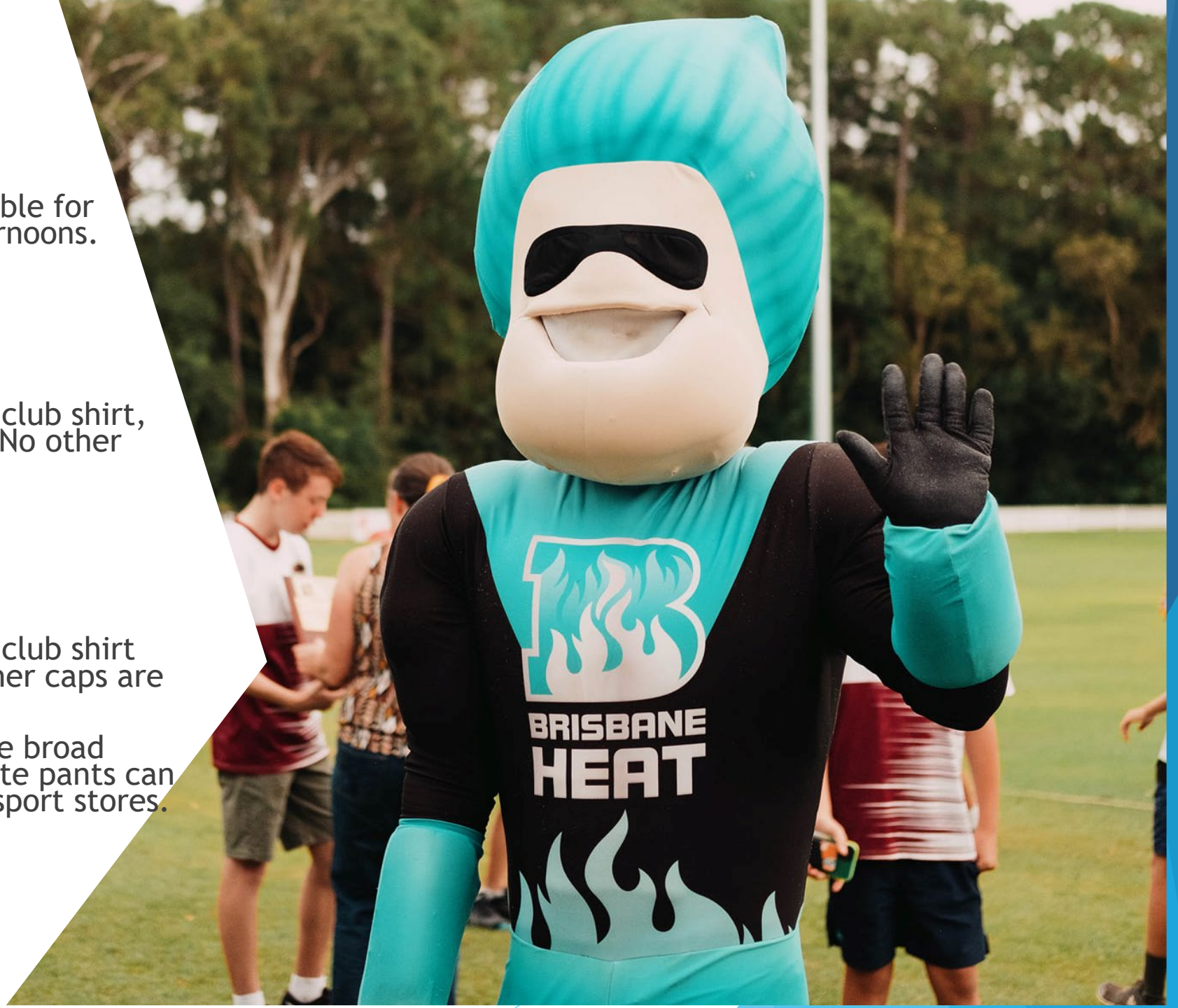
▶ Club playing uniforms will be available for purchase at the club on training afternoons.

## U10:

▶ All players are required to wear a club shirt, pants and club cap during games. No other caps are allowed.

## U11 - U17:

- ▶ All players are required to wear a club shirt and club cap during games. No other caps are allowed.
- ▶ Players are also able to wear white broad brimmed cricket hats. Cricket white pants can be purchased from the club or at sport stores.



# Equipment

▶ The club will provide necessary equipment to facilitate training. Players are welcome to use their own equipment at training

## U10:

▶ All equipment provided for training and games. Personal protective equipment is not provided and is up to the individual players to provide.

## U11 - U17:

▶ All players are free to use their own cricket equipment at training and games.



# Training/Programs

- Cricket Blast Program - Read Park, Thursday 4pm-5pm.
- U10 - Read Park, Thursdays 4pm - 5pm
- U11's - Read Park, Tuesdays and/or Thursdays 4pm - 5pm (exact timings decided by coaches)
- U13's - U/17's - Read Park, Tuesdays and Thursdays 4pm - 5:30pm (exact timings decided by coaches).

## What to bring to training:

- Hat, sunscreen, water bottle, enclosed **SPORTS** footwear and suitable sport clothing. **For player safety no formal school uniforms or formal leather footwear to be worn during training.**
- No game uniforms to be worn.
- All playing equipment. Due to COVID-19 guidelines players must not share personal protective equipment

# Local Rules

Tewantin-Noosa Cricket Club plays by local rules set out by the Sunshine Coast Cricket Association

A summary of the local rules follows on the following slides for each stage

It is important that coaches and managers in all stages are fully conversant with the local rules as changes can occur from previous seasons.

The Sunshine Coast Cricket Association Junior rules for all age groups and formats can be found at <https://sunshinecoastcricket.com.au/document-library/> and follow the links to the respective Junior Competition rules.

# Sunshine Coast Cricket Association (SCCA) “Spirit of Cricket” & “Code of Conduct”

Also contained within the SCCA Junior rules is the “The Spirit of Cricket” & “Code of Conduct” which explains the expectations of coaches, players and parents. All players and parents need to understand the importance of “The Spirit of Cricket” and “Code of Conduct”.

Parents should also familiarise themselves with the procedures for handling issues involving the “Code of Conduct”. Parents in the first instance should contact a member of the club committee to discuss any issues.

Under no circumstances are parents or players to directly contact opposition clubs with issues or concerns.

# Program Format

## Cricket Blast

### Home ground:

- Read Park, Goodwin St, Tewantin

### Thursday:

- ▶ 4:00pm - 5:00pm

### What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed sports footwear

Cricket Blast is a new product for players 6-9 years old who are new to cricket. Cricket Blast has 8 fun sessions that run weekly for 60 - 90 minutes at Read Park. Participants will enjoy skill sessions and play games of cricket over the 8 week period.

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# Game Formats

U10 (7-9 a side)

## Home ground:

- Read Park, Goodwin St, Tewantin

## Friday Evenings:

- ▶ 6:00pm - 8:00pm

## What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed sports footwear
- ▶ Wear your game uniform
- ▶ Chairs

U10s is for players 6-9 years old who have played Master Blasters cricket before. The games are a modified format, similar to the previous Master Blasters format, where all players bat and bowl.

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# Game Formats

## All Girls League

**Home ground:**

➤ TBC

**Sunday Morning:**

▶ 7:45am - TBC

**What to bring to Games:**

- ▶ Water bottle
- ▶ Enclosed sports footwear
- ▶ Wear your game uniform
- ▶ Chairs
- ▶ Playing equipment

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5 festival days on alternative Sundays commencing mid October with dates and times to be confirmed. Open to females aged 7 - 14. The team will play against other all girls teams from other clubs.



# Game Formats

U11 (7 a side)

## Home ground:

- Tewantin State School, Goodwin St, Tewantin

## Saturday Mornings:

- ▶ 7:45am to 9:45 am or 9:55am to 11:55am

## What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed sports footwear
- ▶ Wear your game uniform
- ▶ Cricket Bat and playing equipment
- ▶ Chairs

## Ball:

- ▶ 142 gr Kookaburra Commander

## Boundary:

- ▶ Maximum 40 from Batter's end

# Game Formats

## U11 (7 a side)

### Pitch Type and Length:

- ▶ Hard Wicket 16m

### Overs:

- ▶ 20 Over per team

### Batting:

- ▶ All players to bat
- ▶ Retire at 17 balls (for 7 player team see expanded rules for larger or smaller teams)
- ▶ Batter does not leave the field when dismissed
- ▶ No limits on number of dismissals
- ▶ Wides and no Balls included in ball count
- ▶ Batter to swap ends following a dismissal

# Game Formats

## U11 (7 a side)

### Bowling:

- ▶ All players to bowl
- ▶ 6 bowlers x 3 overs, Wicket Keeper x 2 overs
- ▶ Max 6 balls per over
- ▶ Bowlers to bowl from one end
- ▶ Bonus of 4 runs per wicket taken is added to bowling team's score

### Feilding:

- ▶ Each team to use 2 wicket-keepers x 10 overs each
- ▶ Rotation of fielders in clockwise direction
- ▶ No fielder within 15m of batter or each other with exception of wicket keeper (to encourage singles)
- ▶ If more than 7 players are present at a match, they should rotate onto the field each over

# Game Formats

## U11 (7 a side)

### Dismissals:

- ▶ All dismissals apply except LBW and Mankad

### Team Size:

- ▶ Minimum of 5 players per team required to play the game
- ▶ Maximum of 9 players (no more than 7 on field at one time)
- ▶ All Players to bat and Bowl
- ▶ Players can fill in short U11 teams within the same club on the same day

### Equipment:

- ▶ 1 set of wooden stumps with bails
- ▶ 1 set of portable stumps with base and bails
- ▶ Size 4 bat recommended
- ▶ Boundary markers
- ▶ Chalk or tape to mark the crease
- ▶ Scorebook

# Game Formats

U13 (9 a side)

## Home Grounds:

- ▶ Sunshine Beach State School, Ben Lexcen Dr, Sunshine Beach &
- ▶ Mat Thornhill Oval, McKinnon Dr, Tewantin

## Saturday Mornings:

- ▶ 7:45 am start, games **MUST** be completed by 12:00pm

## What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed sports footwear
- ▶ Wear your game uniform and club hat/cap
- ▶ Cricket Bat and playing equipment
- ▶ Chairs

## Ball:

- ▶ 142gr Kookaburra Red King on all surfaces

## Boundary:

- ▶ Maximum 45 metres from centre of pitch

# Game Formats

## U13 (9 a side)

- Pitch Type and Length:** ▶ Hard Wicket - 18 metres in length or 17.7 see expanded rules
- Overs:** ▶ 1 innings of 30 overs per team.
- Batting:**
- ▶ Retire at 30 balls
  - ▶ Retirees return in order of retirement
  - ▶ Wides and no Balls included in ball count
  - ▶ Innings is deemed closed when 8 wickets have fallen or number of players minus 1 for teams with less than 9. See rules 2.7

# Game Formats

## U13 (9 a side)

### Bowling:

- ▶ 11 Players to bowl
- ▶ Wicket keepers to bowl a minimum of 2 over
- ▶ Max of 8 balls an over. Last over must contain 6 legal deliveries
- ▶ Max overs per bowler is 4 (or 5 overs in 7 player team)
- ▶ Bowlers to bowl from one end for 15 overs then change ends for remainder of innings.

### Feilding:

- ▶ No fielder within 10m of batter except slips, gully and wicket keeper
- ▶ Rotation of fielders is recommended
- ▶ Each team to use 2 wicket keepers. Change at 15 overs
- ▶ If teams have 10-11 players, they are encouraged to rotate fielders after every over

# Game Formats

U13 (9 a side)

## Dismissals:

- ▶ All dismissals apply

## Team Size:

- ▶ Minimum of 7 players per team required to play the game
- ▶ Maximum of 11 players (no more than 9 on field at one time)
- ▶ 11 can bat and bowl

## Equipment:

- ▶ 1 set of wooden stumps with bails
- ▶ 1 set of portable stumps with base and bails
- ▶ Size 4 bat recommended
- ▶ Boundary markers
- ▶ Chalk or tape to mark the crease
- ▶ Scorebook



# Game Formats

## U15 A & B (11 a side)

### Home Ground:

- Mat Thornhill Oval (Synthetic) McKinnon Dr, Tewantin &
- Dale Officer Oval (Turf) McKinnon Dr, Tewantin

### Saturday Mornings:

- ▶ 7:45am and finished by 11:45am

### What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed sports footwear
- ▶ Club uniform and club cap or white broad brim hat
- ▶ Cricket Bat and playing equipment
- ▶ Chairs

### Ball:

- ▶ On synthetic - 156gr Kookaburra Red King
- ▶ On Turf - 156gr Kookaburra 4-piece Senator

### Boundary:

- ▶ Maximum 50 metres from centre of pitch and wickets

# Game Formats

## U15 A & B (11 a side)

### Pitch Type and Length:

- ▶ Hard Wicket - Full length 20.12 metres

### Overs:

- ▶ 1 Day Game - 1 innings of 30 overs per team
- ▶ 2 Day Game - (15A) 1st innings of 50 overs, no restriction in 2nd innings. (15B) Split innings of 27 overs, details in full rules.

### Batting:

- ▶ 1 Day Game Retire at 40 fair balls. Wides and No Balls are NOT included in ball count
- ▶ 2 Day Games retire at 50 runs
- ▶ Retirees return in order of least balls faced, then original batting order

# Game Formats

## U15 A & B (11 a side)

### Bowling:

- ▶ All players to bowl
- ▶ Max of 8 balls an over. Last over must contain 6 legal deliveries
- ▶ 1 Day Game - all players to bowl 2 overs before any player can bowl a 3rd. Max overs per bowler is 20% of total, i.e. 6 in a 30 over match
- ▶ 2 Day Game - all players to bowl 3 overs before any player can bowl a 4th. Max overs per bowler is 20% of total, i.e. 10 in a 50 over innings
- ▶ 2 Day Game max spell is 4 overs.

### Feilding:

- ▶ No fielder within 10m of batter except slips, gully and wicket keeper

### Follow on:

- ▶ Permitted when opposition is all out and is at least 100 runs behind first team to bat's score.

# Game Formats

## U15 A & B (11 a side)

### Dismissals:

- ▶ All dismissals apply
- ▶ Innings complete if wickets fallen is one less than number of players

### Team Size:

- ▶ Minimum of 7 players per team required to play the game
- ▶ Maximum of 14 players
- ▶ No more than 11 on field at one time
- ▶ Max 12 Players to bat and bowl

### Equipment:

- ▶ 2 sets of wooden stumps with bails
- ▶ Boundary markers
- ▶ Scorebook

### Declarations:

- ▶ Not permitted in 1st innings

# Game Formats

U17 (11 a side)

## Home Ground:

- Dale Officer Oval (Turf) McKinnon Dr, Tewantin

## Saturday Mornings:

- ▶ 7:45 am start and games *MUST* be completed by 11:45am

## What to bring to Games:

- ▶ Water bottle
- ▶ Enclosed footwear
- ▶ Wear your game uniform
- ▶ Cricket Bat and playing equipment
- ▶ Chairs.

## Ball:

- ▶ On synthetic - 156gr Kookaburra Red King
- ▶ On Turf - 156gr Kookaburra 4-piece Senator
- ▶ An all female team to use 142 gr versions of the above.

# Game Formats

U17 (11 a side)

## Boundary:

- ▶ Maximum 60 metres from centre of pitch and wickets

## Pitch Type and Length:

- ▶ Hard Wicket - Full length 20.12 metres

## Overs:

- ▶ 1 Day Game - 1 innings of 30 overs per team
- ▶ 2 Day Game - 1st innings of 60 overs, no restriction in 2nd innings

## Batting:

- ▶ 1 & 2 Day Games retire at 100 runs
- ▶ Retirees return in order of original batting order

# Game Formats

## U17 (11 a side)

### Bowling:

- ▶ All players encouraged to bowl
- ▶ Max of 8 balls an over. Last over must contain 6 legal deliveries
- ▶ Max overs per bowler is 20% of total, i.e. 6 in a 30 over match, 12 in a 60 innings
- ▶ Max spell is 6 overs
- ▶ No maximum spell for spinners except percentage of allotted overs

### Feilding:

- ▶ Players may field no closer than 10m to the batter

### Follow on:

- ▶ Permitted when opposition is all out and is at least 100 runs behind first team to bat's score.

# Game Formats

U17 (11 a side)

## Dismissals:

- ▶ All dismissals apply
- ▶ Innings complete if wickets fallen is one less than number of players

## Team Size:

- ▶ Minimum of 7 players per team required to play the game
- ▶ Maximum of 14 players
- ▶ No more than 11 on field at one time
- ▶ Max 12 Players to bat and bowl

## Equipment:

- ▶ 2 sets of wooden stumps with bails
- ▶ Boundary markers
- ▶ Scorebook

## Declarations:

- ▶ Permitted after 40 overs bowled



# Blue Cards



Tewantin-Noosa Cricket Club requires  
ALL  
registered player parent/s to hold a Blue Card

**No Card No Play**

<https://www.bluecard.qld.gov.au/applications/need-to-apply-for-card.html>

# Player Safety

If you have a Blue Card please let the club know the number and expiry date. If you have lodged an application and have received a reference number please advise the club of that also.

<https://www.bluecard.qld.gov.au/applications/need-to-apply-for-card.html>

A parent/carer must be present at games and training with their player or have made arrangements with another parent for their child to be adequately supervised. This is purely from a child welfare perspective in that coaches cannot be directly responsible for the personal safety of every player at games and training, in particular, our youngest junior players.

If the club becomes aware of instances where players are not being appropriately supervised, unfortunately that player may not be able to continue in the Junior Cricket program. Once again this is purely from a child welfare perspective. As all parents/carers can appreciate, if a child is not being adequately supervised at games or training and that player gets injured or goes missing the consequences could be very serious. Tewantin-Noosa Cricket Club's priority is your child's safety.

We also ask that parents please remain off the playing during training unless providing assistance to coaches or managers.

# Parent Help and Volunteering

Tewantin Noosa Cricket Club is a community club that relies on the fantastic work of volunteers. For the Junior Club Cricket program to be successful we require ALL parents to contribute in some way. Every bit of assistance from a volunteer, no matter how small, has an outstanding impact on the success of our proud club.

Roles that need to be undertaken each and every season include, coaches, managers, umpires, scorers and general help from parents each and every week. The club is continually striving to improve the already great support we provide to our volunteers.

All of our coaches undertake the Level 1 Community Coaches Course facilitated by Cricket Australia. This is a great course comprising of online training and a short face to face course conducted here on the Sunshine Coach.

Expressions of interest for our junior coaches and managers will be made in the early planning stages for the upcoming season so please let the club know if you can assist. The club will hold a information session for all our coaches and managers prior to the start of the season to ensure you are ready to go!

# Parent Help and Volunteering

Throughout the season ALL parents need to contribute on game days in relation to SCORING AND UMPIRING.

Prior to the start of the season information will be sent to parents on how to complete the online umpiring course put together by the Sunshine Coast Cricket Association. This user-friendly course is aimed at umpires who are just starting out through to those who have a good understanding of the rules of cricket.

The club will also hold scoring information sessions prior to the start of the season. These sessions are a fantastic way to get a basic understanding of junior cricket scoring leading into the season. No experience necessary, the best way to learn is to have a go on gameday. Remember, IT'S NOT THE WORLD CUP! There are always two scorers at a match so there is always someone there to help you out.

Parents need to be very proactive in helping our coaches, managers and assisting on game days with scoring, umpiring and setting up fields at home games. Don't wait to be asked, ask your coaches and managers "What can I do?"

Remember, don't leave it up to someone else to take on THAT role, we are all volunteers!!! Let's help each other.

# Junior Sub Committee

The Junior Sub Committee is for the benefit of the club, parents and players. The committee requires volunteer contributions to assist with the tasks needed to be undertaken so the junior club can play cricket.

The Junior Committee requires 1 parent representative from every age group level from U10-U17. Each volunteer representative in the Sub Committee will work with the players and parents in their associated age group.

Junior Sub Committee responsibilities and tasks:

- Player registrations
- Team allocations
- Social Media (Junior Club)
- Presentation Day organisation
- Assisting team coaches & managers

# Who to contact?

## Parents and Players

- ▶ You need to contact your manager first for team related enquiries
- ▶ You need to contact your Coach for training related enquires

If you would like to contact a representative from the club for any other matters contact the TNCC Junior Sub-committee at:

[tncc-juniors@outlook.com](mailto:tncc-juniors@outlook.com)

# Resources & Information for Parents and Players

Tewantin Noosa Cricket Club website: [www.tewantinnoosacricket.com.au](http://www.tewantinnoosacricket.com.au)

Tewantin Noosa Cricket Club Public Facebook Page - [www.facebook.com/TewantinNoosaCricket](https://www.facebook.com/TewantinNoosaCricket)

Tewantin Noosa Cricket Club Facebook Group (Members Group for day to day admin and important club information. Access granted on request) [www.facebook.com/groups/207372825941266](https://www.facebook.com/groups/207372825941266)

Sunshine Coast Scorchers Facebook Page -  
<https://www.facebook.com/sunshinecoastscorchers>



PlayHQ platform - The registration link for PlayHQ can be found on the clubs website at <https://www.tewantinnoosacricket.com.au/index.php/play-cricket/read-before-registering>

Sign into your account to register your player. PlayHQ also contains all fixtures, times, locations and results for all competitive matches. An admin login will be provided for coaches and managers. Allows live scoring of games, to be used in conjunction with scorebook scoring. Also a great tool in learning how to score cricket!